

ARTICULATION AGREEMENT
BROOKDALE COMMUNITY COLLEGE
Game Design
And
WILMINGTON UNIVERSITY
Game Design & Development

PREFACE

Wilmington University (“WilmU”) and Brookdale Community College (“BCC”) enter into a Program-to-Program Articulation Agreement (“Agreement”) as a commitment to support and facilitate the concept of seamless transfer for graduates who have completed the BCC Game Design degree into the WilmU Game Design & Development program. This Agreement formally recognizes that Brookdale Community College and Wilmington University are active educational partners, committed to providing greater educational opportunities and services for students transferring between institutions.

PURPOSE

The purpose of this Agreement is to recognize upon completion of an Associate in Applied Science, Game Design degree at BCC, students may transfer to WilmU’s Game Design & Development with junior status as long as the following criteria are met.

- A. Graduates from BCC must submit an official transcript with a conferred Associate degree and a minimum cumulative grade point average (GPA) of 2.0.
- B. Graduates from BCC must complete all regular admission requirements as determined by WilmU, including but not limited to the completion of an admission’s application, submission of an official BCC transcript, and the submission of official transcripts from all other institutions previously attended. Completion of additional forms may be required for some majors or by enrollment status.
- C. Courses not addressed by this Agreement will be evaluated by WilmU on a course-by-course basis.
- D. Once enrolled at WilmU, students who transfer under the terms of this agreement are responsible for meeting requirements in their major field of study, and any other curriculum requirements applying to all students that were in effect at the time of their WilmU admission date. These students will abide by the policies and procedures, and any revisions thereof, which apply to all WilmU students.

ARTICULATION AGREEMENT STUDENT BENEFITS

This Agreement also provides the following additional benefits to graduates from BCC Game Design program:

1. ADMISSION APPLICATION FEE WAIVER

BCC Game Design associate degree program candidates who complete a letter of intent to enroll at WilmU prior to the completion of 45 credits will have all admission application fees waived using BCC2019 when applying to WilmU.

2. TRANSFER CREDIT POLICY (UP TO 90 CREDITS)

BCC Game Design associate degree program graduates may transfer up to 90 college credits into WilmU degree programs. Maximizing transfer credit is dependent upon the transfer course applicability toward the degree requirements for Game Design & Development at WilmU.

WilmU requires that a minimum of thirty (30) credits, at the upper (300-400) level, are completed at WilmU (online or on-campus). Students transferring into a Game Design & Development bachelor's degree program from the Game Design associate degree will transfer their entire Associate degree, and potentially up to 90 credits.

3. CONSORTIUM AGREEMENT

Wilmington University students who are otherwise eligible for federal student aid, may count their enrollment at BCC, otherwise known as the "host" institution, during the term towards their eligibility for federal student aid at WilmU, as their "home" institution. Students must complete the Consortium Agreement form (attached) and obtain a signature from an Academic Advisor at WilmU confirming that the courses that will be taken at the host institution during the term, counts towards their degree program at WilmU.

ARTICULATION AGREEMENT BCC BENEFITS

This Agreement also provides the following additional benefits to BCC

1. FACULTY DEVELOPMENT EXCHANGE

Upon request, WilmU will make online faculty development materials available to BCC faculty. These materials will include streaming video of faculty development speakers, access to Hybrid/Online Training (HOT), participation in workshop webinars and other resources as developed by the Center for Teaching Excellence (CTE) and WilmU's Online Learning & Educational Technology.

WilmU will invite BCC faculty to the annual Teaching and Learning with Technology symposium, and Faculty Development Day, which is held each spring and fall. BCC faculty will be responsible for their own travel, lodging and meal expenses.

At all times WilmU maintains ownership of intellectual property associated with these services.

2. DATA EXCHANGE

BCC and WilmU agree to exchange data and documents that will contribute to the maintenance and improvement of these transfer arrangements, and promote effective cooperation between the two institutions.

Any exchange by the parties of student record information protected by the Family Education Rights and Privacy Act (20 USC § 1232g) and implementing regulations (34 CFR Part 99) shall commit the receiving party to limit the use of such information to the purposes for which the disclosure was made, and to impose such limits on any re-disclosure, and the parties agree to comply with all applicable statutory and regulatory provisions, including, without limitation 34 CFR 99.31, 99.32, 99.33, 99.34 and 99.35.

WilmU will provide an annual update, at the beginning of each fall semester, to BCC regarding the success of BCC students who transfer to WilmU that will include:

- The number of BCC Game Design associate degree transfer students in the previous academic year
- Credits completed at WilmU
- The number of stop-outs
- Average GPA
- Average time from admission to completion

ARTICULATION AGREEMENT OBLIGATIONS

Brookdale Community College and Wilmington University agree to the following obligations:

1. WILMINGTON UNIVERSITY

- a. WilmU's Academic Partnership Office (APO) will manage the necessary degree articulation elements and its Recruiting Department will manage the partnership elements of this Agreement.
- b. To fulfill requirements as articulated, WilmU supports a program-to-program agreement that allows BCC students with Game Design associate degrees to transfer.
- c. WilmU will encourage the development of discipline-specific agreements. The agreements will include a course articulation chart/transfer credit evaluation/sequence map for the associate to baccalaureate degree articulated in each agreement developed.
- d. WilmU will send a standard letter of conditional admission and other information as may be required to BCC students eligible for transfer to WilmU under this Agreement.
- e. WilmU will provide updated materials, website content and program information sessions about WilmU degree programs and the transfer process for BCC staff, faculty, students and graduates.
- f. To inform potential students of WilmU programs and services, WilmU will provide literature, collaborative marketing assistance and information about its admissions/transfer processes, recruitment events and scholarship opportunities through deliverables including posters, brochures, messaging within graduate publications, student newspapers, faculty newsletters and other WilmU marketing communications materials that may be distributed and posted around BCC campuses.
- g. WilmU will participate in BCC transfer fairs, graduate events, campus visits, and other university-specific fairs.
- h. WilmU will encourage BCC students to complete their associate degree at BCC prior to transferring to WilmU.

2. BROOKDALE COMMUNITY COLLEGE

- a. The primary offices and designees responsible for oversight of this Agreement at BCC will be identified. These responsible groups will host meetings with key contacts to track the progress of the partnership on at least an annual basis with more frequent meetings encouraged.
- b. A list of transfer counselors, or appropriate personnel and their contact information will be provided to WilmU. This information will be maintained and updated as changes occur.

- c. BCC will publicize this Agreement to prospective students via transfer literature and online communications. It will also inform current BCC students of their transfer options at WilmU under the conditions of this Agreement.
- d. Provide students from BCC a WilmU Intent to Enroll form before the completion of 45 credits.
- e. BCC will promote seamless transfer to WilmU to its students by:
 - Featuring information and content provided by WilmU on BCC Transfer Services websites
 - Communicating information about this Agreement at open house sessions, career track talks, welcome days, career transition workshops and campus tours.
 - Including WilmU information on all BCC Transfer Services promotional materials, including printed and electronic brochures and newsletters. Materials about the BCC/WilmU Agreement will be made available at designated areas in each colleges' Transfer Services areas.
- f. BCC will provide space for an annual meeting between its appropriate faculty, academic advisors, or otherwise appropriate personnel and WilmU's faculty department chairs, and other appropriate personnel in order to discuss current and new program offerings and transfer policies.
- g. Opportunities to assist, coordinate and promote WilmU on-site recruitment visits on BCC campus include but are not limited to:
 - BCC transfer fairs, campus visits, events posting, and university-specific fairs
 - WilmU information table set-ups several times a semester.

3. JOINT OBLIGATIONS

- a. WilmU and BCC will conduct annual reviews of this Agreement and coordinate changes as necessary. Any changes will require signatures from both institutions prior to implementation.
- b. BCC, (host school), and WilmU, (home school), will enter a consortium agreement by institution/by student as/if desired for reverse transfer or students wishing to maximize transfer credits.
- c. BCC and WilmU authorize this Agreement to become effective with the start of the summer 2019 semester.
- d. These same institutions will jointly develop and implement marketing efforts to attract students to the program.
- e. BCC and WilmU will develop, maintain and share records of the BCC Game Design students admitted into the WilmU Game Design & Development program to the extent permitted by law.
- f. BCC students in the program who do not complete an eligible associate degree from the BCC will not be granted automatic admission to WilmU and must apply for admission under the University's regular transfer admissions process.
- g. Each institution will designate a representative who will coordinate and monitor the Guaranteed Admissions Agreement.
- h. Each institution agrees that all programs can be updated as needed and will ensure regular communication about curricular changes with the partner institution to ensure BCC graduates seamless transfer to WilmU.

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LONGEVITY OF THE ARTICULATION AGREEMENT

This Agreement will commence with the start of the fall semester 2019 for a period of three years. It will terminate with the start of the fall 2021 semester unless it is renewed. Wilmington University will coordinate the renewal of this Agreement four months prior to its termination date. The current Agreement may be extended for a period not to exceed six months if both parties agree, provided a new Agreement is actively being coordinated.

This Agreement may be terminated by either institution by submitting written notice of the intent to terminate. The termination notice must be submitted at least one year prior to the start of the date the termination is to become effective.

In the event this Agreement is terminated, both parties agree to make every effort to protect individual students who are already part of the program.

This framework of cooperation is agreed to between Brookdale Community College and Wilmington University.

Therefore, in the interest of building a partnership between Brookdale Community College and Wilmington University, it is agreed upon to create this Agreement between our two institutions.

WILMINGTON UNIVERSITY

BROOKDALE COMMUNITY COLLEGE

 7-30-19

Dr. LaVerne T. Harmon Date
President

 10/9/19

Dr. David Stout Date
President

 7/29/19

Dr. Jim D. Wilson Date
Vice President, Academic Affairs

 10/3/19

Dr. Matthew Reed Date
Vice President for Learning

Game Design to Game Design & Development Articulation Pathway Brookdale Community College and Wilmington University

Brookdale Community College				CR	Wilmington University Course Equivalents			CR
ARTS	111	Drawing I	3	ART	302	Drawing	3	
COMP	126	Computer Logic and Design	3	SEC	100	Introduction to Computer Hardware and Operation	3	
COMP	171	Programming I	3	CSC	325	Java Programming I	3	
COMP	271	Programming II	3	CSC	335	Java Programming II	3	
DIGM	116	Production & Storyboarding: Photoshop	3	VFP	222	Story Design Methods	3	
DIGM	121	Maya I: 3D Modeling	3	ANI	321	Intro to 3D	3	
DIGM	122	Maya II: Fundamentals	3	ANI	322	Modeling Techniques	3	
DIGM	235	Previsualization & Career Develop	1	GMD	2XX	Game Design Elective	1	
DIGM	298	Design & Production Capstone	3	GMD	2XX	Game Design Elective	3	
ENG	121	English Composition: The Writing Process	3	ENG	121	English Composition I	3	
ENG	122	English Composition: Writing & Research	3	ENG	122	English Composition II	3	
GAME	105	Introduction to Unity	3	GMD	100	Intro to Game Engines	3	
GAME	115	Game Concept Design	3	DSN	220	Concept Development	3	
GAME	205	Game Character Design	3	ANI	324	Character Modeling	3	
GAME	206	Game Level Design	3	GMD	310	Environment Creation for Games	3	
MUTC	101	Pro Tools I	3	GMD	202	Soundtracks for Film, Video & Games	3	
		Humanities or Social Sciences	3			Humanities or Social Sciences	3	
MATH	137	Finite Math or	3	MAT	320	Finite Math or	3	
MATH	145	Algebraic Modeling		MAT	205	Introductory Survey of Mathematics	3	
		General Education	3	ELE	XXX	Elective	3	
		General Education	3	ELE	XXX	Elective	3	
		Elective	3	ELE	XXX	Elective	3	
Total			61	Total			61	

Remaining Coursework:

Students are required to have a minimum of 120 credits to earn a bachelor's degree. Additional electives may be required to reach this credit amount.

General education courses

Game Design & Development students will still need to complete the following general education requirements:

1. ANI 201, Fundamentals of Motion Graphics
2. DSN 210, Basic Photoshop
3. GMD 105, Video and Audio for Game Design
4. MAT 205, Introductory Survey of Mathematics
5. MAT 320, Finite Math
6. – 8. Electives (6 credits) – see note 1

Program courses

9. ANI 310, Advanced Motion Graphics
10. ANI 321, Introduction to 3D
11. ANI 322, 3D Modeling Techniques
12. ANI 323, 3D Texture, Rendering & Light Technology
13. ANI 325, Character Rigging
14. DSN 410, Advanced Photoshop
15. GMD 300, Advanced Game Engines
16. GMD 401, Game Development I or Co-Op Experience – see note 2
17. GMD 405, Game Development II or Co-Op Experience – see note 2
18. GMD 487, Senior Project
19. LIT 313, Visual Approaches to Literature
20. VFP 313, Aesthetics of Film

Important Notes

1. WilmU has a credit residency policy of 30 credits. Therefore, additional credits beyond the associate degree requirements can be completed at BCC. However, Certificate and Accelerated options are available at Wilmington University for students with elective space. The following courses could be completed at Brookdale to satisfy WilmU course requirements:
 - a. CINE 105, Film Appreciation: Motion Picture/Art for VFP 313, Aesthetics of Film
 - b.
2. Interested students may pursue a Co-Op course substitution in lieu of traditional classroom setting. Students need to have a minimum 2.5 GPA, and a minimum of 60 credits.

For more information, please contact:

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